

Domain 2:

Classroom Environment

2b: Establishing a Culture for Learning

Group Project Examples

When we finish group projects, for a few days up to a few weeks, I will post the material around the room. The purpose is two-fold. One, is to promote quality work meeting the expectations of the performance task. The second is to create an environment filled with learning and fun, engaging activities to keep the students involved. This work on the walls allows students to see what quality work looks like, or, it allows the class to have a constructive conversation on what could be improved in a piece of work, which teaches them awareness when doing their own work.

2d: Managing Student Behavior

Behavior Point System

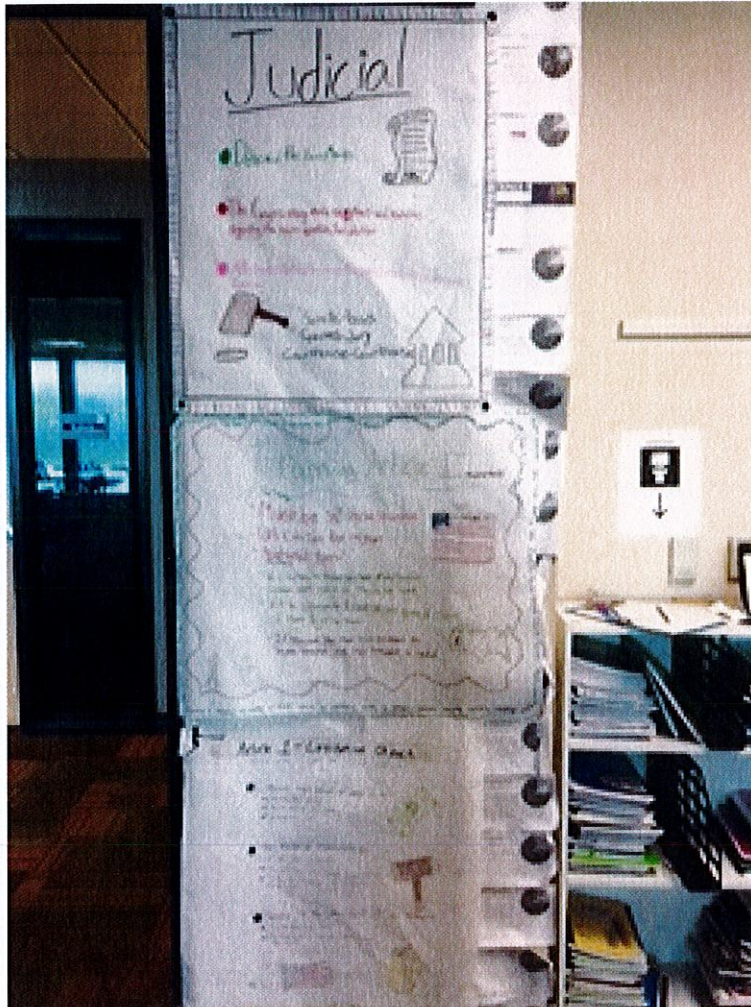
This is a very simple approach to Love and Logic that creates a routine and clear expectations for students. For each thing students do well at, they get points. Vice versa, if they do poorly in one of these areas, I take off the same number of points. The responsibility is on them as individuals and class. Once they reach a certain number of points, we celebrate with a movie in class and snacks.

The point system has been amazing since implemented this semester. It allows me to easily control the behavior in the room, simply by adding or taking away points on the whiteboard. I don't even need to make a comment, because they know why. It is a great way to keep them engaged each day for the full 90 minutes. While it may only seem extrinsic, the long process creates habits in their behavior that becomes transferred to other current classes and future classes.

2e: Organizing Physical Space

Pictures of Classroom

These photos demonstrate the importance of knowledge and engagement in the classroom, since we reference these things often during class. The bookcase has been a great way to get students to read on their own, since many students have checked out a variety of books from it. Within what is posted on the walls, the desks are arranged in a way in which groups can easily be formed and students can quickly engage with one another. At minimum, it is an efficient think-pair-share format to get students talking about a topic and better engaged in the material. I can easily do think-pair-share, philosophical chairs, or four corners with this arrangement, because students can quickly and easily move around to engage in a variety of discussions we may have.



Behavior Point System

1. Respectful to me and one another= 3 points
2. Quick and quiet transition= 3 points
3. Display integrity (when I leave the classroom and you stay on task) =5 or 7 points
4. Kind acts that students do for one another= 1 point per act of a kindness
5. Quiet entrance into the classroom= 3 points
6. All homework turned in= 5 points
7. No blurting! = 3 points
8. Leave the classroom with chairs pushed in and trash picked up= 3 points or more
9. No problems for a substitute= 50 points
10. Dig for diamonds= 3 points

After student reach a certain number (300-500), they get a free class period as a reward.
This is an example of Love and Logic



